

runes		
1	Rune of Revocation	
3	Universal Range 18"	One Turn
<p>Ignore all other spell effects on the target from spells with Duration: One Turn. The target unit gains Magic Resistance (2), which is also applied to friendly spells.</p>		

runes		
2	Rune of Reckoning	
3	Universal Range 18"	One Turn
<p>Friendly models in the target unit gain Hatred (Melee). Melee Attacks by friendly models towards the target gain Hatred.</p>		

runes		
3	Rune of Oaths	
3	Universal Range 18"	One Turn
<p>Friendly models in the target unit gain Zeal (Melee). Melee Attacks by friendly models towards the target gain Zeal.</p>		

runes		
4	Rune of Resolve	
3	Augment Range 18"	One Turn
<p>The target gains Swiftstride, and until the end of the Player Turn it also gains Light Troops. In addition, the target may perform a 4" Magical Move</p>		

runes		
5	Rune of Gleaming	
4	Augment Range 18"	One Turn
<p>The target gains Distracting (1), Hard Target (1).</p>		

runes		
6	Rune of Resilience	
4	Augment Range 18"	One Turn
<p>To-wound rolls against the target suffer a -1 modifier.</p>		

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES