

Cosmology		
0	Altered Sight	
7+ {5+}	Hex Range 24"	One Turn
<p>The target suffers -1 Weapon Skill, to a minimum of 1, and -1 Ballistic Skill.</p>		

Cosmology		
1	Touch the Heart	
7+ {5+}	Hex Damage Focused Direct Range 18"	Instant
<p>The target suffers 1 hit that automatically wounds with Armour Piercing (6).</p>		

Cosmology		
2	Mind Games	
7+ {5+}	Hex Range 18"	Remains in Play
<p>The target suffers -1 Leadership.</p>		

Cosmology		
3	Truth of Time	
9+ {7+}	Hex Range 18"	One Turn
<p>When the target rolls a Charge Range, Flee Distance, Pursuit Distance or Overrun Distance, it rolls one less D6 than normal.</p>		

Cosmology		
4	Ice and Fire	
9+ {7+}	Hex Missile Damage Range 18"	Instant
<p>The target suffers 2D6 Strength 3 hits with Armour Piercing (3).</p>		

Cosmology		
5	Perception of Strength	
10+ {8+}	Hex Range 18"	One Turn
<p>The target suffers -1 Strength.</p>		

Cosmology		
6	Unity in Divergence	
11+ {9+}	Hex Damage Direct Range 18"	Instant
<p>Each model in the target unit suffers a Strength 3 hit.</p>		

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