



Occultism

4 Pentagram of Pain

|Hex|
|Direct|
5+[6+] [Universal] Instant
|Damage|
Range 24"[12"Aura]

The target suffers -1 Offensive Skill and -1 Defensive Skill.

{The Caster gains +1 Offensive Skill and +1 Defensive Skill.}

[The Caster's unit is unaffected.]
{If one or more unsaved wounds are caused with this spell, the Caster Recovers 1 Health Point.}

The target suffers D6 hits with Strength 4, Armour

Penetration 1, and Magical Attacks.

**Occultism Occultism** Marked for Doom The Grave Calls Hex Hex Damage Damage 9+ Instant 11+ Instant Direct Direct Range 12" Range 24" The target suffers 1 hit with Strength 10, Armour

Penetration 10, Multiple Wounds (D3), and Magical

Attacks.

{If the target is within 12" of the Caster, the spell

targets a single Character or Champion joined to the

target unit.}

The target suffers 2D6 hits with Strength 5, Armour penetration 2, and Magical Attacks.

{The hits gain +1 Strength and +1 Armour Penetration.}

