

Army Spell Infernal Dwarves

H Curse of Nezibkesh

~~{6+}~~ ~~{7+}~~ Hex Permanent
Range ~~{36"}~~ ~~{18"}~~

The target suffers -1 Offensive Skill and Defensive Skill ~~{and an additional -1 for every Incendiary marker on the target (if the number of markers changes, so will the modifier)}~~, up to a maximum of -3.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES