


Evocation

1 Ancestral Aid

Augment
One Turn

6+ [7+] Range 12" [18"]

The target must reroll failed to-hit rolls with its Close Combat Attacks.




Evocation

2 Whispers of the Veil

Hex
One Turn

8+ Range 24"

The target suffers -1 Resilience. In addition, a unit with at least one model affected by one or more instances of the spell suffers -1 Discipline.




Evocation

3 Hasten the Hour

Hex
Damage
Direct
Instant

7+ [10+] Range 24" [18"]

Choose 1 {up to 3 different} models in the target unit (which may be Characters or Champions). Each of them suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks.




Evocation

4 Spectral Blades

Augment
One Turn

5+ [9+] Range 18"

The target must reroll failed to-wound rolls with its Melee Attacks and gains {Lethal Strike}.




Evocation

5 Touch of the Reaper

Hex
Missile
Damage
Focused
Direct
Instant

<7+> [9+] Range <24"> [18"]

The target suffers 1D3 hits with Strength 10, Armour Penetration 10, and **Magical Attacks**. When rolling to wound with this attack, use the target's Discipline instead of the target's Resilience.




Evocation

6 Danse Macabre

Augment
Instant

6+ [9+] Range 18" [9"Aura]

The target may perform a **12" [6"]** Magical Move and gains Ghost Step during this move.



Evocation

A Evocation of Souls

Instant

If your Veil Token pool contains less than 3 Veil Tokens, you gain one Veil Token. No more than 1 Veil Token can be gained from this spell each Phase.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES