

Orkowie I Gobliny

Guile And Fury

8+ 24"

One Turn

Augment: Cannot be cast by Goblin Witches.

The target gains +1 to hit, and its Charge Range, Flee Distance, and Pursuit Distance are all increased by 1".

Hex: Cannot be cast by Orc Shamans.
The target suffers –1 to hit, and its Charge
Range, Flee Distance, and Pursuit Distance
are reduced by 1".

