



1. Apprentice Spell

### Visione alterata Cosmos

CV	Type	Duration
5+	Augment Range 24"	One Turn

Effect

The target gains **+1** Offensive Skill and **+1** Defensive Skill, and has its weapons' Aim **improved** by 1.



1. Apprentice Spell

### Visione alterata chaos

CV	Type	Duration
5+	Hex Range 24"	One Turn

Effect

The target suffers **-1** Offensive Skill and **-1** Defensive Skill, and has its weapons' Aim **worsened** by 1.



2. Adept Spell

### Stretta al cuore Cosmos

CV	Type	Duration
5+	Augment Range 24"	One Turn

Effect

Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Maximised Roll.



2. Adept Spell

### Stretta al cuore Chaos

CV	Type	Duration
5+	Hex Range 24"	One Turn

Effect

Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Minimised Roll.



3. Adept Spell

### Ghiaccio e fuoco Cosmos

CV	Type	Duration
7+	Hex Missile Damage Range 24"	Instant

Effect

The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and **Magical Attacks**. Successful **Special Saves** against wounds caused by this spell must be rerolled.



3. Adept Spell

### Ghiaccio e fuoco Chaos

CV	Type	Duration
7+	Hex Damage Augment Range 24"	Instant

Effect

The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and **Magical Attacks**. Successful **Armour Saves** against wounds caused by this spell must be rerolled.



4. Adept Spell

### Percezione di forza Cosmos

CV	Type	Duration
8+	Augment Range 24"	One Turn

Effect

The target gains **+1** Strength and **+1** Armour Penetration.



4. Adept Spell

### Percezione di forza Chaos

CV	Type	Duration
8+	Hex Range 24"	One Turn

Effect

The target suffers **-1** Strength and **-1** Armour Penetration.



5. Master Spell

### Unione nella divergenza Cosmos

CV	Type	Duration
11+	Augment Range 24"	One Turn

*Effect*

All models in the target unit **gain Aegis (5+)**.



5. Master Spell

### Unione nella divergenza Chaos

CV	Type	Duration
11+	Hex Damage Direct Range 24"	Instant

*Effect*

Each model in the target unit **suffers a hit with Strength 3, Armour Penetration 0, and Magical Attacks.**



6. Master Spell

### Verit del tempo Cosmos

CV	Type	Duration
7+	Augment Focused Range 24"	Instant

*Effect*

The target **Recovers** 1 Health Point



6. Master Spell

### Verit del tempo Chaos

CV	Type	Duration
7+	Hex Missile Damage Focused Range 24"	Instant

*Effect*

The target suffers **1 hit that wounds automatically** with Armour Penetration 10 and Magical Attacks.

THE IX AGE  
FANTASY BATTLES



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WIZARD KING SPELL

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