



1. Apprentice Spell

**Pentagramma del dolore**

CV	Type	Duration
[color=#ff0000]5+[/color]	[Hex] [Direct] [Universal] [Damage] Range	Instant
[color=#0000ff][6+][color]	[color=#ff0000]24"[/color]	
	[color=#0000ff][12" Aura][color]	

Effect



2. Adept Spell

**Mano della gloria**

CV	Type	Duration
[color=#ff0000]6+[/color]	[Augment] Focused Range	One Turn
[color=#0000ff][8+][color]	[color=#ff0000]Caster[/color] [color=#0000ff][12"[/color]	

Effect



3. Adept Spell

**Il marcio dentro**

CV	Type	Duration
6+	Hex Range 18"	Permanent

Effect

The target suffers -1 Offensive Skill and -1 Defensive Skill.  
span style="color: #006000;">>{The Caster gains +1 Offensive Skill and +1 Defensive Skill.}/span>



4. Adept Spell

**Alito di corruzione**

CV	Type	Duration
[color=#ff0000]6+[/color]	[Augment] Focused Range	One Turn
[color=#0000ff][9+][color]	[color=#ff0000]Caster[/color] [color=#0000ff][12"[/color]	

Effect



5. Master Spell

**Condannato alla rovina**

CV	Type	Duration
9+	Hex Damage Direct Range 24"	Instant

Effect

The target suffers 1 hit with Strength 10, Armour Penetration 10, Multiple Wounds (D3), and Magical Attacks.  
span style="color: #006000;">>{If the target is within 12" of the Caster, the spell targets a single Character or Champion joined to the target unit.}/span>



6. Master Spell

**La tomba chiama**

CV	Type	Duration
11+	Hex Damage Direct Range 12"	Instant

Effect

The target suffers 2D6 hits with Strength 5, Armour penetration 2, and Magical Attacks.  
span style="color: #006000;">>{The hits gain +1 Strength and +1 Armour Penetration.}/span>

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

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The target suffers D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks.  
>[The Caster's unit is unaffected.]/<  
>{If one or more unsaved wounds are caused with this spell, the Caster Recovers 1 Health Point.}/<

>[This spell may only target Characters, Champions, and single model units.]/<  
The target >{and all models in its unit}/< gain Aegis (6+) and Aegis (+1, max 3+).

The target gains Breath Attack (Magical Attacks, Toxic Attacks).  
>[This spell may only target Characters, Champions, and single model units.]/<  
{If the Breath Attack is used as a Shooting Attack, its range is increased to 18~~0~~.}