

Evocazione	
1	Ancestral Aid
6+ [7+]	Augment Gamma 12" [18"] One Turn
The target must reroll failed to-hit rolls with its Close Combat Attacks.	

Evocazione	
2	Sussurri oltre il velo
8+	Hex Gamma 24" One Turn
The target suffers -1 Resilience. In addition, a unit with at least one model affected by one or more instances of the spell suffers -1 Discipline.	

Evocazione	
3	Affrettare l'ora
7+ [10+]	Hex Damage Direct Instant Gamma 24" [18"]
Choose 1 {up to 3 different} models in the target unit (which may be Characters or Champions). Each of them suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks.	

Evocazione	
4	Lame spettrali
5+ [9+]	Augment Gamma 18" One Turn
The target must reroll failed to-wound rolls with its Melee Attacks [and gains Lethal Strike].	

Evocazione	
5	Tocco del mietitore
<7+> {9+}	Hex Missile Damage Focused Direct Instant Gamma <24"> {18"}
The target suffers 1D3 hits with Strength 10, Armour Penetration 10, and Magical Attacks . When rolling to wound with this attack, use the target's Discipline instead of the target's Resilience.	

Evocazione	
6	Danza macabra
6+ {9+}	Augment Gamma 18" Instant {9"Aura}
The target may perform a 12" [6"] Magical Move and gains Ghost Step during this move.	

Evocazione	
UN	Evocazione delle anime
	Instant
If your Veil Token pool contains less than 3 Veil Tokens, you gain one Veil Token. No more than 1 Veil Token can be gained from this spell each Phase.	

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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