Evocazione	Evocazione	Evocazione	Evocazione
1 Lame spettrali	2 Danza macabra	3 Ancestral Aid	4 Tocco del mietitore
5+ [10+] Augment One Turn Gamma 18"	Augment 6+ [11+] Gamma 12" Instant [12"Aura]	7+ [9+] Augment One Turn Gamma 12"	Hex Damage 7+ [10+] Focused Instant Direct Gamma 12" [24"]
The target must reroll failed to-wound rolls in Close Combat. [The target gains Lethal Strike]	The target may perform an 8" Magical Move, and counts as having Ethereal during this move.	The target must reroll failed to-hit rolls with its Close Combat [and Shooting] Attacks.	The target suffers D3 hits with Strength 10 and Armour Piercing (6). When rolling to wound with this attack, substitute the target's Toughness for its Leadership.
Evocazione	Evocazione	Evocazione	
5 Sussurri oltre il velo	6 Affrettare l'ora	T Evocazione delle anime	
9+ Hex Remains in Gamma 24" Play	Hex Damage 12+ Direct Instant	Augment 5+ [8+] {11+} Gamma 18" One Turn [6"Aura] {12"Aura}	

The target suffers -1 Leadership and -2 Weapon Skill, to a minimum of 1.

Gamma 18"

Choose up to 3 different models in the target unit (which may be Characters or Champions). Each of them suffers 1 hit that wounds automatically with Armour Piercing (6).

If the target has at least one model with an Evoked value: The target unit, or a single Character inside the target unit, Raises a number of Wounds as stated in its profile under Evoked. Characters and models with Towering Presence cannot Raise more than 2 Wounds from this spell in a single Magic Phase.

If the target has no models with an Evoked value: The target gains Fear, and all enemy units within 6" of the target suffer -1 Leadership. Measure this when using the Leadership value (not when the spell is cast). This modifier cannot be combined with other modifiers caused by Evocation of

Souls, except from Fear.

