	Alchimia		Alchimia		Alch	imia		Alchimia
Sferzata di mercurio		2 Parola di ferro		3 Gloria dell'oro		4 Silver Spike		
7+	Hex Missile Instant Damage Gamma 24"	5+ [9+]	Augment One Turn Gamma 18"	8+	Augment Gamma 18"	One Turn	<6+> {9+}	Hex Missile Damage Instant Gamma <18"> {36"}
The target suffers D3+1 hits with Flaming Attacks, Magical Attacks, and Armour Penetration 10. These hits always wound on a roll equal to or greater than "7 minus the target's Armour". An unmodified '6' always wounds and an unmodified '1' always fails to wound.		The target gains <+1> {+2} to its Armour.		The target gains +1 Armour Penetration, Flaming Attacks and Magical Attacks.		The target suffers 1 hit with Strength 4 [6], Armour Penetration 10, Magical Attacks, [Multiple Wounds (D3)], and Area Attack (1×5).		
	Alchimia		Alchimia		Alch	imia		
	ruzione dello stagno Hex Dormonant	6 Molt	ter Copper Hex	UN F	uoco alchemico Hex	One Turn		
8+	Gamma 36" Permanent	7+	Missile Instant Damage Gamma 24"		Gamma 18"	One rum		
The t	target suffers -1 Armour.	Armour Pene	uffers D3+4 hits with Strength X, etration 4, Flaming Attacks, and tacks, where X is equal to the target's Armour.	The targe	et gains Flammab Attacks.	e against Melee		



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