## Army Spell Infernal Dwarves

H Curse of Nezibkesh

{6+} {7+} Hex
Gamma {36"} {18"} Permanent

The target suffers -1 Offensive Skill and Defensive Skill {and an additional -1 for every Incendiary marker on the target (if the number of markers changes, so will the modifier)}, up to a maximum of -3.

