Healing Waters

CV	*Type*	*Duration*
6+	Range	Immédiat

Effect

Choose a friendly unit within 18 of the caster. The chosen unit gains Aegis (5+). The effects last until the start of your next Magic Phase.

Master of Earth

CV	*Type*	*Duration*
6+	Range	Immédiat

Effect

Choose an enemy unit within 18 of the caster and within the caster's Front Arc. Neither the caster nor the target may be Engaged in Combat. The chosen unit suffers D3+1 hits with Strength 4 and AP 1.

Stone Skin

CV	*Type*	*Duration*
9+	Range	Immédiat

Effect

Choose a friendly unit within 12 of the caster. The chosen unit gains +2 Resilience. The effects last until the start of your next Magic Phase.


THE IX AGE
FANTASY BATTLES
CROWN OF THE
WIZARD KING SPELL
THE IX AGE
FANTASY BATTLES
CROWN OF THE
WIZARD KING SPELL
THE IX AGE
FANTASY BATTLES
CROWN OF THE
WIZARD KING SPELL