

runes		
1	Rune of Revocation	
3	Universal Portée 18"	One Turn
<p>Ignore all other spell effects on the target from spells with Duration: One Turn. The target unit gains <b>Magic Resistance (2)</b>, which is also applied to friendly spells.</p>		

runes		
2	Rune of Reckoning	
3	Universal Portée 18"	One Turn
<p>Friendly models in the target unit gain <b>Hatred (Melee)</b>. Melee Attacks by friendly models towards the target gain <b>Hatred</b>.</p>		

runes		
3	Rune of Oaths	
3	Universal Portée 18"	One Turn
<p>Friendly models in the target unit gain <b>Zeal (Melee)</b>. Melee Attacks by friendly models towards the target gain <b>Zeal</b>.</p>		

runes		
4	Rune of Resolve	
3	Augment Portée 18"	One Turn
<p>The target gains <b>Swiftstride</b>, and until the end of the Player Turn it also gains <b>Light Troops</b>. In addition, the target may perform a 4" Magical Move</p>		

runes		
5	Rune of Gleaming	
4	Augment Portée 18"	One Turn
<p>The target gains Distracting (1), Hard Target (1).</p>		

runes		
6	Rune of Resilience	
4	Augment Portée 18"	One Turn
<p>To-wound rolls against the target suffer a -1 modifier.</p>		

WIZARD KING SPELL  
CROWN OF THE



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