

## Army Spell Infernal Dwarves

H H Curse of Nezibkesh

(36") {18"}

Hex  
Portée (6+) {7+}

One Turn

The target suffers -1 Offensive Skill and Defensive Skill {and an additional -1 for every Incendiary marker on the target (if the number of markers changes, so will the modifier)}, up to a maximum of -3.

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES