




 <h2 style="margin: 0;">Occultisme</h2>		
1	The Devouring Dark	
7+	Hex Damage Replicable Portée 18"	One Turn
<p>The target suffers a hit with Area Attack (2x2), Str 5, AP 2, and Magical Attacks.</p>		

 <h2 style="margin: 0;">Occultisme</h2>		
2	Hand of Glory	
8+	Augment Portée 12"	One Turn
<p>The target gains Aegis (6+) and Aegis (+1, max. 3+).</p> <p>The Sacrifice may be performed for this spell.</p>		

 <h2 style="margin: 0;">Occultisme</h2>		
3	Blood Curse	
9+	Hex Portée 18"	One Turn
<p>The target suffers -1 Str and -1 AP.</p> <p>The Sacrifice may be performed for this spell.</p>		

 <h2 style="margin: 0;">Occultisme</h2>		
4	Pentagram of Pain	
9+	Universal Aura Portée 12"	Instant
<p>The target suffers 3 hits, with Str 5, AP 2, and Magical Attacks. If one ore more unsaved wounds are caused with this spell, the Caster of the spell Recovers 1 HP.</p> <p>The Sacrifice may be performed for this spell.</p>		

 <h2 style="margin: 0;">Occultisme</h2>		
5	The Grave Calls	
11+	Hex Damage Portée 12"	Instant
<p>The target suffers 8 hits, with Str 5, AP 2, and Magical Attacks.</p> <p>The Sacrifice may be performed for this spell.</p>		

 <h2 style="margin: 0;">Occultisme</h2>		
6	Umbral Majesty	
11+	Augment Caster	One Turn
<p>The target gains Dying Blow, and a single model part in the target gains Grind Attack (4 hits, Str 5, AP 2, Magical Attacks).</p> <p>Wherever possible, enemy models must allocate their Melee Attacks towards a Health Pool that is not the target.</p>		

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES