Skitterleap

CV	*Type*	*Duration*
8+	Range 18"	Inst.

Effect

This spell can only target friendly characters whose Troop Type is 'infantry', but may target characters engaged in combat. You may immediately remove the target friendly character from the battlefield and replace it anywhere completely within 24" of its original location, but not within 6" of any enemy models. The target cannot move again during this Movement phase. Note that this spell allows a character to leave combat.

Warp Lightning

CV	*Type*	*Duration*
10+	Range 18"	Inst.

Effect

The target enemy unit suffers D3+1 Strength 5 hits, each with an AP of -3.

Cloud Of Corruption

CV	*Type*	*Duration*
10+	Range 9"	Inst.

Effect

Remains in play. Place a small (3") blast template so that its central hole is within 9" of the caster. Whilst in play, the template is treated as dangerous terrain over which no line of sight can be drawn. Whilst within 3" of one or more of these templates, enemy units suffer a -1 modifier to their Toughness characteristic (to a minimum of one).


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