Evocación

1 — Apoyo Ancestral

| 6+ [7+] | Augment / Alcance 12" [18"] | One Turn |

The target must reroll failed to-hit rolls with its Close Combat Attacks.

Evocación

2 — Susurros del Velo

| 8+ | Hex / Alcance 24" | One Turn |

The target suffers −1 Resilience. In addition, a unit with at least one model affected by one or more instances of the spell suffers −1 Discipline.

Evocación

3 — Apresurar el Final

| 7+ [10+] | Hex / Damage / Direct / Alcance 24" [18"] | Instant |

Choose 1 {up to 3 different} models in the target unit (which may be Characters or Champions). Each of them suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks.

Evocación

4 — Hojas Espectrales

| 5+ [9+] | Augment / Alcance 18" | One Turn |

The target must reroll failed to-wound rolls with its Melee Attacks [and gains Lethal Strike].

Evocación

5 — Toque de la Muerte

| <7+> {9+} | Hex / Missile / Damage / Focused / Direct / Alcance <24"> {18"} | Instant |

The target suffers 1D3 hits with Strength 10, Armour Penetration 10, and **Magical Attacks**. When rolling to wound with this attack, use the target's Discipline instead of the target's Resilience.

Evocación

6 — Danza Macabra

| 6+ {9+} | Augment / Alcance 18" [9"Aura] | Instant |

The target may perform a 12" [6"] Magical Move and gains Ghost Step during this move.

Evocación

A — Evocación de Almas

| | | Instant |

If your Veil Token pool contains less than 3 Veil Tokens, you gain one Veil Token. No more than 1 Veil Token can be gained from this spell each Phase.

CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES