

 1. <i>Apprentice Spell</i> Predator's Instinct <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>7</td><td>Potenciación Replicable Range 18"</td><td>Un Turno</td></tr></table> <i>Effect</i> The target gains +2 Cha and Resistance (Ranged Attacks). No model can be affected by more than one instance of this spell simultaneously.	CV	Type	Duration	7	Potenciación Replicable Range 18"	Un Turno	 2. <i>Adept Spell</i> Savage Fury <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>8</td><td>Universal Range 18"</td><td>Un Turno</td></tr></table> <i>Effect</i> The target gains Fearless, Frenzy, Fury, Unruly. In addition, the target can never be wounded on better than 3+.	CV	Type	Duration	8	Universal Range 18"	Un Turno	 3. <i>Adept Spell</i> Awaken the Beast <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>7</td><td>Potenciación Range 18"</td><td>Un Turno</td></tr></table> <i>Effect</i> The target gains +1 Str and +1 AP.	CV	Type	Duration	7	Potenciación Range 18"	Un Turno	 4. <i>Adept Spell</i> Swarm of Insects <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>9</td><td>Maldición Misil Daño Range 36"</td><td>Un Turno</td></tr></table> <i>Effect</i> Immediately when the spell is cast, the target suffers 5D6 hits with AP 0 and Magical Attacks. These hits always wound on 6+. In addition, it suffers -1 to hit with Shooting Attacks.	CV	Type	Duration	9	Maldición Misil Daño Range 36"	Un Turno
CV	Type	Duration																									
7	Potenciación Replicable Range 18"	Un Turno																									
CV	Type	Duration																									
8	Universal Range 18"	Un Turno																									
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 5. <i>Master Spell</i> [color=#0000ff]Wild Spikes[/color] <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>[color=#0000ff]10[/color]</td><td>Potenciación Range 18"</td><td>Un Turno</td></tr></table> <i>Effect</i> Choose a single model part in the target unit when casting the spell. This model part gains Grind Attack (4 hit(s), Str 6, AP 3).	CV	Type	Duration	[color=#0000ff]10[/color]	Potenciación Range 18"	Un Turno	 6. <i>Master Spell</i> Totemic Summon <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>11</td><td>Range</td><td>Un Turno</td></tr></table> <i>Effect</i> Summon a Totemic Beast (profile below), which is immediately placed on the Battlefield using the rules for Ambush (Board Edge).	CV	Type	Duration	11	Range	Un Turno														
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[color=#0000ff]10[/color]	Potenciación Range 18"	Un Turno																									
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