

 1. <i>Apprentice Spell</i> Living Steel <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>[color=#0000ff]7[/color]</td><td>Potenciación Replicable Range 18"</td><td>Un Turno</td></tr></table> Effect The target>'s Melee Attacks> gains +1 to hit and Magical Attacks del>(Melee \meleeandshooting{} Shooting)/del>. >No model or unit can be affected by more than one instance of this spell simultaneously.<	CV	Type	Duration	[color=#0000ff]7[/color]	Potenciación Replicable Range 18"	Un Turno	 2. <i>Adept Spell</i> Corruption of Tin <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>[color=#0000ff]6[/color]</td><td>Maldición Range 24"</td><td>Un Turno</td></tr></table> Effect The target suffers -1 Arm>< and gains [ChTag](Metal Armour).	CV	Type	Duration	[color=#0000ff]6[/color]	Maldición Range 24"	Un Turno	 3. <i>Adept Spell</i> Wall of Lead <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>8</td><td>Range 24"</td><td>Un Turno</td></tr></table> Effect ><i>Choose the target such that the placed Terrain Feature is placed fully within range and not in contact with any enemy unit or Terrain Feature.</i><>As long as the target point is within range, part of the wall is allowed to be outside the Range of the spell.< Effect Place a Wall Terrain Feature with dimensions 1×6>< anywhere> on the target. <i>Remove the Terrain Feature when the spell ends.</i>	CV	Type	Duration	8	Range 24"	Un Turno	 4. <i>Adept Spell</i> Molten Copper <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>8</td><td>Maldición Misil Daño Range 24"</td><td>Un Turno</td></tr></table> Effect The target suffers D3+1 hits with AP 4, Flaming Attacks, Magical Attacks, Zeal (against [ChTag](Metal Armour)). These hits always wound on 4+.	CV	Type	Duration	8	Maldición Misil Daño Range 24"	Un Turno
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8	Maldición Misil Daño Range 24"	Un Turno																									
 5. <i>Master Spell</i> Word of Iron <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>11</td><td>Potenciación Range 18"</td><td>Un Turno</td></tr></table> Effect The target gains +2 Arm and [ChTag](Metal Armour).	CV	Type	Duration	11	Potenciación Range 18"	Un Turno	 6. <i>Master Spell</i> Quicksilver Lash <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>11</td><td>Maldición Misil Daño Range 24"</td><td>Un Turno</td></tr></table> Effect The target suffers 2D3+1 hits with AP 4, Flaming Attacks, Magical Attacks, Zeal (against [ChTag](Metal Armour)). These hits always wound on 4+.	CV	Type	Duration	11	Maldición Misil Daño Range 24"	Un Turno														
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