

<i>Hereditary Spell</i>			<i>Hereditary Spell</i>		
H The Awakened Swarm			H The Awakened Swarm (Boosted)		
<i>CV</i>	<i>Type</i>	<i>Duration</i>	<i>CV</i>	<i>Type</i>	<i>Duration</i>
6+	Ter Range 12"	Inst.	7+	Range 18"	Inst.
<i>Effect</i> The range of this spell can be measured from the Caster or from the center of any friendly Tunnel Marker on the Battlefield. The target suffers 2D6 hits with Strength 2 and Armour Penetration 1. Any unit that suffers one or more hits from The Awakened Swarm must take a March Test in its next Movement Phase.			<i>Effect</i> The range of this spell can be measured from the Caster or from the center of any friendly Tunnel Marker on the Battlefield. The target suffers 2D6 hits with Strength 2 and Armour Penetration 1. Any unit that suffers one or more hits from The Awakened Swarm must take a March Test in its next Movement Phase.		

WIZARD KING SPELL
CROWN OF THE



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