

<div>Druidismo</div> <div>0Trono de Roble</div> <div>4+Caster Alcance CasterPermanent</div> <div>If any friendly Caster is affected by The Oaken Throne, certain spells are cast with an amplified version. Use any text marked with {} and ignore any red text. The Oaken Throne must already be in play when a spell is cast in order to use the {amplified} Attribute. This spell is ended if any friendly Caster attempts to cast The Oaken Throne again, or if the opponent removes a dice from their Magic Dice pool at the end of step 3 of any Magic Phase sequence (after Siphon the Veil).</div>	<div>Druidismo</div> <div>1Aguas Sanadoras</div> <div>7+ <<6+>>Augment Alcance 18"One Turn</div> <div>The Range of this spell can be measured from the Caster or from any Water Terrain Feature on the board. The target gains Fortitude (5+) {(4+)}.</div>	<div>Druidismo</div> <div>2Señor de la Tierra</div> <div>6+ <<5+>>Hex Damage Direct Alcance 18"Instant</div> <div>The range of this spell can be measured from the Caster or from any Impassable Terrain Terrain Feature on the board. The target suffers 1D6 hits with Strength <4> <<5>>, Armour Penetration <1> <<2>> and Magical Attacks.</div>	<div>Druidismo</div> <div>3Raíces Entrelazadas</div> <div><6+> <<5+>>Hex Alcance 12"One Turn</div> <div>The Range of this spell can be measured from the Caster or from any Forest Terrain Feature on the board. The target suffers <-1> <<-2>> Offensive Skill, <-1> <<-2>> Defensive Skill, and <-1> <<-2>> to hit with Shooting Attacks.</div>
<div>Druidismo</div> <div>4Brote Estival</div> <div>11+ <<10+>>Augment Alcance 24"Instant</div> <div>This spell has different effects depending on the target: Standard Infantry/Beast*: Raise 4 {6} Health Points. Towering Presence**: Raise 1 {1} Health Point. Anything else***: Raise 2 {3} Health Points. * More than half of the models in the unit are both Standard Height and either Type Infantry or Beast Type. ** More than half of the models in the unit have Towering Presence. *** Use this if neither of the above is applies.</div>	<div>Druidismo</div> <div>5Piel de Piedra</div> <div>10+ <<9+>>Augment Alcance 12"One Turn</div> <div>The Range of this spell can be measured from the Caster or from any Hill Terrain Feature on the board. The target gains +2 {+3} Resilience.</div>	<div>Druidismo</div> <div>6Espíritus del Bosque</div> <div>7+ {6+}Augment {Universal} Alcance 12"One Turn</div> <div>Todas las miniaturas objetivo se consideran que están dentro de un Bosque. {Si el objetivo es una unidad amiga, obtiene Cruzar (Bosques)}</div>	<div>Druidismo</div> <div>AFuente de la Juventud</div> <div>Augment Focused Alcance 12"Instant</div> <div>The target or its unit Recovers {Raises} 1 Health Point.</div>

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

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