

<h3>Chamanismo</h3> <p>1 Despertar a la Bestia</p> <p>5+ [7+] Augment Alcance 18" One Turn</p> <p>The target gains +1 Strength and +1 Armour Penetration [+1 Resilience].</p>	<h3>Chamanismo</h3> <p>2 Enjambre de Insectos</p> <table border="1"> <tr> <td>5+ [8+]</td><td>Hex</td><td>Missile</td><td>Permanent</td></tr> <tr> <td></td><td>Damage</td><td></td><td></td></tr> <tr> <td></td><td>Alcance 24" [48"]</td><td></td><td></td></tr> </table> <p>Immediately after successfully casting this spell, the target suffers 5D6 hits with Strength 1, Armour Penetration 0, and Magical Attacks. If one or more unsaved wounds are caused, the target suffers -1 to hit with its Shooting Attacks. This spell is immediately ended when the target performs an Advance, March, Charge, Failed Charge, or Pursuit Move.</p>	5+ [8+]	Hex	Missile	Permanent		Damage				Alcance 24" [48"]			<h3>Chamanismo</h3> <p>3 Furia Salvaje</p> <p>5+ [8+] Universal Alcance 12" [24"] One Turn</p> <p>The target gains Frenzy and Battle Focus.</p>	<h3>Chamanismo</h3> <p>4 Aullido Espeluznante</p> <p>6+ [10+] Hex Alcance 36" One Turn</p> <p>All units within 6" [12"] of the target when the spell is cast suffer a -1 to-wound modifier on their Shooting [Ranged] Attacks [including effects of spells cast while affected by spell effects].</p>
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<h3>Chamanismo</h3> <p>5 Invocación Totémica</p> <p>10+ [12+] Ground Alcance 96" Instant</p> <p>Summon a Totemic Beast (profile below). It must be placed within 1" [10"] of the Board Edge.</p> <p>Totemic Beast (for Totemic Summon) single model Size Large Type Beast Base 40x40 mm Global Adv Mar Dis Model Rules 3D6" - 7 Fearless, Random Movement (3D6") Defensive HP Def Res Arm 3 3 5 - Offensive Att Off Str AP Agi 4 3 5 2 3 Breath Attack (Str 3, AP 0)</p>	<h3>Chamanismo</h3> <p>6 Romper el Espíritu</p> <p>9+ [11+] Hex Alcance 18" [36"] One Turn</p> <p>The target suffers a -1 to-hit modifier, and treats all Terrain (including Open Terrain) as Dangerous Terrain (2).</p>	<h3>Chamanismo</h3> <p>A Cicatrización</p> <p>Alcance Caster One Turn</p> <p>Melee Attacks against the target can never wound on better than 5+.</p>													

CROWN OF THE
WIZARD KING SPELL



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