

Army Spell Highborn Elves

H Favour of Meladys

10+ Alcance Caster One Turn

Immediately after successfully casting the spell, add one Veil Token to your Veil Token pool.
When a friendly unit within 18" of the Caster suffers a wound before Special Saves, you may discard a Veil Token from your Veil Token pool instead and the wound is ignored. An attack with Multiple Wounds will inflict one wound less than usual instead. For Standard Infantry, up to 2 wounds are ignored per token provided they are suffered simultaneously. A maximum of two Veil Tokens may be discarded each phase for this purpose. Characters and Gigantic models can only ignore a single wound this way per phase.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES