



Hereditary Spell

H The Awakened Swarm

<i>CV</i>	<i>Type</i>	<i>Duration</i>
6+	Ground Range 12"	Instant

Effect



Hereditary Spell

H The Awakened Swarm (Boosted)

<i>CV</i>	<i>Type</i>	<i>Duration</i>
7+	Range 18"	Instant

Effect

The range of this spell can be measured from the Caster or from the center of any friendly Tunnel Marker on the Battlefield.
The target suffers 2D6 hits with Strength 2 and Armour Penetration 1. Any unit that suffers one or more hits from The Awakened Swarm must take a March Test in its next Movement Phase.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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