Divination	Divination	Divination	Divination
0 Scrying	1 Fate's Judgement	2 Know Thy Enemy	3 The Stars Align
7+ [10+] Augment One Turn Range 18" [6"Aura]	Hex 7+ [10+] Missile Instant Damage Range 18"	8+ [12+] Augment One Turn Range 18" [6"Aura]	9+ [12+] Augment One Turn Range 18" [6"Aura]
The target gains Distracting and Hard Target.	The target suffers D3[D6] hits that wound automatically, with no Ward or Regeneration Saves allowed.	The target gains +2 Weapon Skill and +2 Initiative.	The target gains Divine Attacks, and must reroll failed to-hit rolls 9+ with Close Combat and Shooting Attacks.
Divination	Divination	Divination	Divination
		TXXII -	
4 Look to the West	5 Unerring Strike	6 Portent of Doom	A Guiding Light
4 Look to the West 9+ Augment One Turn Range 18"	5 Unerring Strike Hex 9+ [13+] Missile Instant	6 Portent of Doom 10+ Hex One Turn Range 18"	A Guiding Light Augment Range 18" One Turn

