
 **Cosmology**

0 Altered Sight

7+ {5+} Hex  
Range 24" One Turn


The target suffers -1 Weapon Skill, to a minimum of 1, and -1 Ballistic Skill.

 **Cosmology**

1 Touch the Heart

7+ {5+} Hex  
Damage Focused Instant  
Direct  
Range 18"


The target suffers 1 hit that automatically wounds with Armour Piercing (6).

 **Cosmology**

2 Mind Games

7+ {5+} Hex  
Range 18" Remains in Play


The target suffers -1 Leadership.

 **Cosmology**

3 Truth of Time

9+ {7+} Hex  
Range 18" One Turn


When the target rolls a Charge Range, Flee Distance, Pursuit Distance or Overrun Distance, it rolls one less D6 than normal.

 **Cosmology**

4 Ice and Fire

9+ {7+} Hex  
Missile Damage Instant  
Range 18"


The target suffers 2D6 Strength 3 hits with Armour Piercing (3).

 **Cosmology**

5 Perception of Strength

10+ {8+} Hex  
Range 18" One Turn

The target suffers -1 Strength.

 **Cosmology**

6 Unity in Divergence

11+ {9+} Hex  
Damage Direct Instant  
Range 18"

Each model in the target unit suffers a Strength 3 hit.

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CROWN OF THE



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