Cosmology	Cosmology	Cosmology	Cosmology	
1 Altered Sight Cosmos	1 Altered Sight Chaos	2 Truth of Time Cosmos	2 Truth of Time Chaos	
5+ Augment One Turn Range 24"	5+ Hex One Turn Range 24"	5+ Augment One Turn Range 24"	5+ Hex One Turn Range 24"	
The target gains +1 Offensive Skill and +1 Defensive Skill, and has its weapons' Aim improved by 1.	The target suffers -1 Offensive Skill and -1 Defensive Skill, and has its weapons' Aim worsened by 1.	The target gains +2" Advance Rate and +2 Agility.	The target suffers -2" Advance Rate, to a minimum of 3", and -2 Agility, to a minimum of 1.	
Cosmology	Cosmology	Cosmology	Cosmology	
3 Ice and Fire Cosmos Hex	3 Ice and Fire Chaos Hex	4 Perception of Strength Cosmos	4 Perception of Strength Chaos 8+ Hex One Turn	
8+ Missile Instant	8+ Damage Instant Augment	8+ Augment One Turn Range 24"	Range 24"	
Range 24" The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and Magical Attacks. Successful Special Saves against wounds caused by this spell must be rerolled.	Range 24" The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and Magical Attacks. Successful Armour Saves against wounds caused by this spell must be rerolled.	The target gains +1 Strength and +1 Armour Penetration.	The target suffers -1 Strength and -1 Armour Penetration.	

Cosmology	Cosmo	li and the second	Cosmology		Cosmology
5 Unity in Divergence Cosmos 10+ Augment One Turn Range 24"	5 Unity in Diverge Hex Damage Direct	Instant 7+	Truth of Time Cosmos Augment Focused Instar Range 24"	t 6	Touch the Heart chaos Hex Missile Damage Instant
All models in the target unit gain Aegis (5+) .	The target suffers 1 hit witl (6×6), Strength 3, Armour Pe Magical Attack	h Area Attack enetration 0, and	arget Recovers 1 Health Point		Focused Range 24" arget suffers 1 hit that wounds tically with Armour Penetration 10 and Magical Attacks.



