| Witchcraft | Witchcraft | Witchcraft | Witchcraft |
|---|--|---|--|
| 1 Raven's Wing | 2 Deceptive Glamour | 3 Twisted Effigy | 4 The Wheel Turns |
| 7+ [9+] Augment Instant Range 18" | 4+ [6+] Hex One Turn Range 24" | 5+ [7+] Hex One Turn Range 36" One Turn | 8+ [10+] Hex One Turn Range 24" |
| The target may perform a 8" [12"] Magical Move and gains Fly and Light Troops until the end of the Player Turn. Nominate a single model part affected by the spell. This model part may perform a Sweeping Attack during the move (possibly in addition to other Sweeping Attacks). This Sweeping Attack causes D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks. | The target suffers -1 [-2] Offensive Skill, -1 [- 2] Defensive Skill and -1 [-2] Agility. | The target cannot use Shooting Attacks [and suffers a -2 modifier to its casting rolls]. | Melee Attacks made by {and distributed towards} R&F models in the target unit are set to wound on a 4+, and Close Combat Attacks made by {and allocated against} R&F models in the target unit additionally are set to hit on a 4+, regardless of Offensive Skill, Defensive Skill, Strength, and Resilience. Apply this effect before other to- hit and to-wound modifiers. |
| Witchcraft | Witchcraft | Witchcraft | |
| 5 Will-o'-the-Wisp | 6 Bewitching Glare | A Evil Eye | |
| 8+ [8+] Universal One Turn Range 18" | 8+ [12+] Hex Range 18" One Turn | Universal One Turn Range 24" | |
| The target gains Random Movement (2D6 [3D6]) | Melee {and Shooting} Attacks against the target must reroll failed to-wound rolls. | If this spell targets a friendly unit, the target gains +1 Advance Rate and +2 March Rate. If this spell targets an enemy unit, the target suffers -1 Advance Rate and -2 March Rate, to a minimum of 3 and 6 respectively. A unit cannot be affected by this spell more | |



MIZVED KING SEELL CROWN OF THE



THE IX AGE