

Army Spell Nippon

H H Light of the Sun Goddess

{5+} {8+}

Range 24"

Remains in
Play

The target suffers {D6} {2D6} hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks. If at least one Health Point is lost because of this spell, the target additionally suffers -1 Offensive Skill and -1 Defensive Skill, and has its weapons' Aim worsened by 1.

