



Orcs and Goblins

Guile And Fury

9+

24"

One Turn

Cannot be cast by Goblin Witches.
The target gains +1 to hit, and its Charge
Range, Flee Distance, and Pursuit Distance
are all increased by 1".



Orcs and Goblins

Guile and Fury

9+

24"

One Turn

Cannot be cast by Orc Shamans.
The target suffers -1 to hit, and its Charge
Range, Flee Distance, and Pursuit Distance
are reduced by 1".

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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