



Hereditary Spell

Guile And Fury

<i>CV</i>	<i>Type</i>	<i>Duration</i>
7+	Augment Range 24"	One Turn

Effect

Cannot be cast by Goblin Witches. The target gains +1 to hit, and its Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance are increased by 2ⓧ, up to +2ⓧ.



Hereditary Spell

Guile and Fury

<i>CV</i>	<i>Type</i>	<i>Duration</i>
7+	Hex Range 24"	One Turn

Effect

Cannot be cast by Orc Shamans. The target suffers -1 to hit, and its Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance are reduced by 2ⓧ, up to -2ⓧ.

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