

### thaumaturgy

1 Smite the Unbeliever

Hex Missile 7 Damage One Turn Replicable Angebot 24"

The target suffers D6 hits with Str 5, AP 2, and Magical Attacks.

- H: These hits are instead resolved with Str 7.
   AP 2, and Magical Attacks.
- x: These hits are instead resolved with Str 3, AP 2, and Magical Attacks.



### thaumaturgy

2 Light of Faith

7 Hex One Turn Angebot 24"

The target counts as having one fewer Proper Ranks when Engaged.

- \(\mathbb{H}\): Two fewer Proper Ranks instead
- x: Spell has no effect



## thaumaturgy

3 Weight of Judgement

8 Hex One Turn Angebot 24"



## thaumaturgy

4 Holy Affliction

10 Hex One Turn Angebot 24"

The target suffers -10 -2 Agi to a minimum of 1.

- \(\Pi: \newrule\\minuss\\)3 Agi instead\)
- x: \newrule{\minuss{}1 Agiinstead }

The target suffers -1 to wound.

- ★: The target suffers -1 AP.
- x: The target gains +1 AP.



# thaumaturgy

5 Wrath of God

10 Ground One Turn Angebot 48"

Place a marker on the target point. You **must** roll for Divine Intervention at the start of each subsequent Magic Phase.

- H: Each unit within 2D6" of the centre of the marker suffers 2D6 with Str 5, AP 2, and Magical Attacks. Then remove the marker.
- x: The opponent may move the marker up to 3" in any direction.



# thaumaturgy

6 Rain of Fire

Damage
11 Universal One Turn
Angebot 24"

The target suffers D3+1 hits. All other units within 3" of the target suffer 1 hit.

All hits are resolved with Str 9, AP 4, Flaming Attacks, Magical Attacks.

- ► Increase the number of hits each unit suffers by 1.
- x: Decrease the number of hits each unit suffers by 1.

