

Alchemie

1 Quecksilberpeitsche

Hex
Missile
Damage Instant
Angebot 24"

The target suffers D3+1 hits with Flaming Attacks, Magical Attacks, and Armour Penetration 10. These hits always wound on a roll equal to or greater than "7 minus the target's Armour". An unmodified '6' always wounds and an unmodified '1' always fails to wound.

Alchemie

2 Wort des Eisens

5+ [9+] Augment
Angebot 18" One Turn

Das Ziel erhält +1 [+2] auf seinen Rüstungswurf.

Alchemie

3 Ruhm des Goldes

8+ Augment
Angebot 18" One Turn

The target gains +1 Armour Penetration, Flaming Attacks and Magical Attacks.

Alchemie

4 Silver Spike

Hex
Missile
Damage Instant
<6+> {9+}
Angebot <18">
{36"}

The target suffers 1 hit with Strength 4 [6], Armour Penetration 10, **Magical Attacks**, **[Multiple Wounds (D3)]**, and **Area Attack (1x5)**.

Alchemie

5 Zersetzung des Zinns

8+ Hex
Angebot 36" Permanent

Das Ziel erleidet -1 auf seinen Rüstungswurf.

Alchemie

6 Molter Copper

7+ Hex
Missile
Damage Instant
Angebot 24"

The target suffers D3+4 hits with Strength X, Armour Penetration 4, Flaming Attacks, and Magical Attacks, where X is equal to the target's Armour.

Alchemie

EIN Alchemistisches Feuer

Hex
Angebot 18" One Turn

Das Ziel erhält Brennbar gegen Nahkampfattacken und Zauber.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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