Okkultismus	Okkultismus	Okkultismus	Okkultismus
1 Atem der Versetzung	2 Hand des Ruhms	3 Innere Fäulnis	4 Pentagramm der Schmerzen
[Augment] Focused Angebot Caster [12"]	[Augment] 6+ [8+] Focused One Turn Angebot Caster [12"]	6+ Hex Permanent Angebot 24"	Hex   Direct  5+[6+] [Universal] Instant  Damage  Angebot 24"[12"Aura]
The target gains Breath Attack (Magical Attacks, Toxic Attacks). [This spell may only target Characters, Champions, and single model units.] {If the Breath Attack is used as a Shooting Attack, its range is increased to 18".}	The target <<, all models in its unit when the spell is cast, and Raised models in the unit>> gain Aegis (6+) and Aegis (+1, max 3+). {This spell may only target Characters, Champions, and single model units.}	The target suffers -1 Offensive Skill and -1 Defensive Skill. {The Caster gains +1 Offensive Skill and +1 Defensive Skill.}	The target suffers D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks. [The Caster's unit is unaffected.] {If one or more unsaved wounds are caused with this spell, the Caster Recovers 1 Health Point.}
Okkultismus	Okkultismus		
5 Zeichen des Verderbens	6 Grabesruf		
Hex Damage 9+ Direct Angebot 24"	Hex Damage 11+ Direct Instant Angebot 12"		
The target suffers 1 hit with Strength 10, Armour Penetration 10, Multiple Wounds (D3), and Magical Attacks. {If the target is within 12" of the Caster, the spell targets a single Character or Champion joined to the target unit.}	The target suffers 2D6 hits with Strength 5, Armour penetration 2, and Magical Attacks. {The hits gain +1 Strength and +1 Armour Penetration.}		

