Hexerei	Hexerei	Hexerei	Hexerei
1 Flügel des Raben	2 Trügerischer Glanz	3 Verbogenes Abbild	4 Schicksalsrad
7+ [9+] Augment Instant Angebot 18"	Hex One Turn 4+ [6+] Angebot 24"	5+ [7+] Hex Angebot 36" One Turn	8+ [10+] Hex One Turn Angebot 24"
The target may perform a 8" [12"] Magical Move and gains Fly and Light Troops until the end of the Player Turn. Nominate a single model part affected by the spell. This model part may perform a Sweeping Attack during the move (possibly in addition to other Sweeping Attacks). This Sweeping Attack causes D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks.	The target suffers -1 [-2] Offensive Skill, -1 [- 2] Defensive Skill and -1 [-2] Agility.	The target cannot use Shooting Attacks [and suffers a -2 modifier to its casting rolls].	Melee Attacks made by {and distributed towards} R&F models in the target unit are set to wound on a 4+, and Close Combat Attacks made by {and allocated against} R&F models in the target unit additionally are set to hit on a 4+, regardless of Offensive Skill, Defensive Skill, Strength, and Resilience. Apply this effect before other to- hit and to-wound modifiers.
Hexerei	Hexerei	Hexerei	
5 Irrlicht	6 Bezauberndes Licht	EIN Böses Auge	
5 Irrlicht 8+ [8+] Universal Angebot 18" One Turn	6 Bezauberndes Licht 8+ [12+] Hex Angebot 18" One Turn	EIN Böses Auge Universal Angebot 24" One Turn	



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