

Army Spell Vampire  
Covenant

H H rep Arise!

(18") {6" Aura} {{12" Augment  
Aura}} Angebot (4+) (8+) {{11+}} Instant

When resolving the spell, choose one of the following effects for each target:

- The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
- Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.

