## Army Spell Orcs and Goblins

## H Guile And Fury

9+ Augment One Turn Angebot 24"

Cannot be cast by Goblin Witches.

The target gains +1 to hit, and its Charge Range, Flee
Distance, and Pursuit Distance are all increased by 1".

## Army Spell Orcs and Goblins

H Guile and Fury

9+ Hex One Turn Angebot 24"

Cannot be cast by Orc Shamans.

The target suffers -1 to hit, and its Charge Range,
Flee Distance, and Pursuit Distance are reduced by 1".

