Army Spell Lizardmen			Army Spell Lizardmen		
H Burning Alignment			H Guardian of the Sacred Places		
3+	Angebot 4D6"	Instant	3+	Instant	
Targets every enemy unit within range of the Engine's front arc. Each target suffers D6 S 4 hits with Flaming Attacks, distributed as for shooting.		If cast, the Lizardmen player may reposition D3 pieces of forest terrain by D6", rolling the distance for each piece at a time.			

## WARHAMMER WARHAMMER BATTLE BATTLE